



Teaching & Learning

Technology enhanced learning g. online-webinars, gamification,

e.g. online-webinars, gamification, virtual/augmented reality

Repetition ▶ reading - e-Learning - Podcast

Interdisciplinary/interprofessional education

Assessment/ testing effect

Mentoring/coaching

Checklist during training

Small group toaching

Small group teaching

Faculty Development

Deliberate practice

Mastery Learning

Lecturing

Reducing cognitive load

Blended learning

Flipped classroom

Briefing/Debriefing

Spaced learning

Feedback

Simulation

Implementation

Just in time support by dispatchers

Logistics & technology (e.g. drones)

Mobile phone applications

Checklists (for real life ALS)

Best Practice

Improved Patient Survival